**Text

Description automatically generated**

**Software Testing**

Philip Paul Grima(22602H)\*

\*B.Sc. (Hons) Software Development, 3rd year

Study-unit: **Fundamentals of Software Testing**

Code: **CPS3230**

Lecturer: **Dr. Mark Micallef**

# Introduction

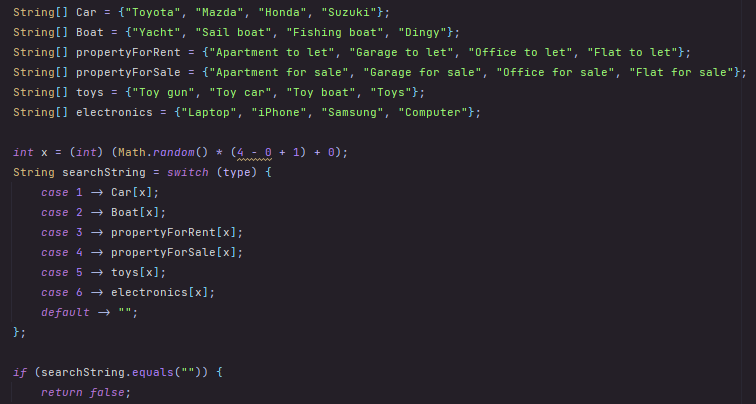
For task 1 of this assignment, Web driver with selenium was used in order to achieve a well implemented screen scraper. Along with the provided webpage which stores the alerts, Malta Park is the chosen e-commerce website and it is utilized every time a new alert needs to be uploaded. Continuing on to task 2, Cucumber was used in order to implement all the required test suites. For both tasks, the fundamentals portrayed in the online tutorials were followed.

# Task 1

## Implementation

Unit testing and test driven development was the main approach taken when implementing the correct functionality and the adjacent test cases in order to develop a high quality screen scraper program.

 Prior to any implementation of the functionality, a test case was added and the functionality was developed in order to fulfil the given case. For example, consider the below *Figure 1.* The test case matches the functionality so when an undefined type of product is entered an empty string is declared as the input and the program returns false.



*Screen scraper class*

*Test class*

***Figure 1****: The above shows the test with its allocated functionality. By developing the test first, it was easier to know what needs to be developed and what the goal is. Not to mention that once everything was done, the function was tested in order to make sure that it is safe to proceed.*

By taking a test driven approach, the program was built piece by piece making sure that the current functionality present is indeed working by creating the allocated tests beforehand. The development only proceeds once the correct functionality has been implemented for the given tests and the desired conclusions have been reached.

Unit tests were also implemented to ensure that each aspect/case of the program was fully covered. The main aspects covered by the unit tests are; the different types of products that can be searched, the state of the inputted string and also the state of the website (online/offline). In order to achieve this last one, mocks in the form of Mockito were used to facilitate and simulate this interaction. Refer to the section below about test doubles to view this aspect in more detail.

Some constant difficulties that were recorded include the loading and visibility of certain on screen elements. If the required element has not loaded yet and the program tries to find or interact with it, the compiler would throw an exception and the program would fail. This was mainly handled by creating both *WebDriverWait* objects and timeouts. The former was used to wait for elements to become visible or clickable, while the latter allows the current website to load in full which increases its responsiveness. Refer to *Figure 2* below.

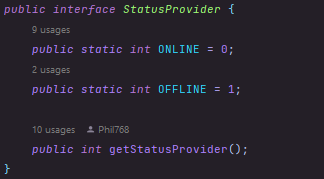


***Figure 2****: Both timeouts and web driver objects are used to make sure that the desired element is indeed present, preventing the program from throwing an error.*

Furthermore, it is important to note that the status of both the POST and DELETE requests along with the body was displayed in the console each time in order to get a better understanding of what is going on. Refer to the below *Figure 3*.

## Test doubles

In this assignment, the test doubles used were mocks using Mockito. This framework allows you to simulate an entire instance with only a few lines of code. In this case, Mockito was used to simulate when the website was online and offline since this is a very probable possibility in any online site. The below *Figure 4* illustrates how the situations were split into instances and Mockito was used to simulate each instance. Depending on what the mock was set to simulate, the program would either return a true or a false.



*Interface*

*Test class*

***Figure 4****: The above shows how easily it is to simulate an extreme condition by using Mockito.*

## Analysis

# Task 2

## Implementation

For this task, the Cucumber framework with web driver was used in order to achieve the requested test suites concerning online screen scraping. Once again, a test driven approach was taken by making sure that the tests in both the feature and the steps files were developed prior to the methods which contain the main functionality. When there was a scenario which required access to the alerts on *MarketAlertUM*, it was assumed that the input ID should be part of the Cucumber *When* test as a String and later on passed as a parameter to the method. This same method was used throughout whenever there was a need to access to access the alerts.

## Testability of the website

The main problem with the testability of the website is the fact that most of the elements which make a standard alert are either not in a specific tag, or they are not part of a particular class. This was really an issue thought task 2 since it mainly involved testing the overall website, rather than interacting with the e-commerce site. In *Figure 5* below one can clearly see how both the price and the description are not even contained in any tag, they just make part of a table data. Despite the fact that this method still functions, it makes much harder to target specifically using a web driver. One can also see how most of the tags do not have classes or unique id. This made it quite hard to target and only left xpath as a method to obtain, which is not always reliable.



***Figure 5****: None of the elements form part of a class or have a unique ID. This makes them much harder to locate since the main option left is to use their absolute path with xpath.*